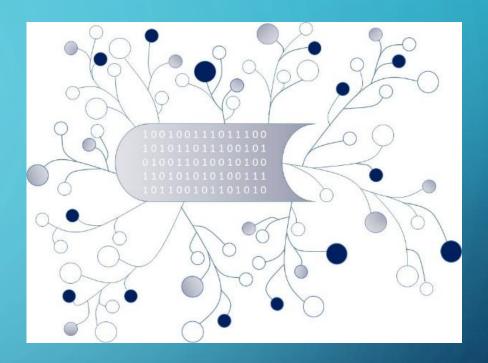
Digl-VET

Partner Meeting in London, UK 19th- 21st of November 2019 Project Number: 2018-1-DE02-KA202-005145



DIGI-VET

FOSTERING DIGITISATION AND INDUSTRY 4.0 IN VOCATIONAL EDUCATION AND TRAINING

The Digl-VET – Research and Development Conference Current Status of Digl-VET in Germany – UPB

Marc Beutner

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Co-funded by the Erasmus+ Programme of the European Union



PRESENTATION IN A FIRST MULTIPLIER EVENT AT UNIVERSITY PADERBORN

Date of the event: 10-04-2019











101: Ongoing **RESEARCH ON DIGITALISATION AND INDUSTRY 4.0**

Estimations about digitization and industry 4.0 Co-funded by the teamule Programme the European Union Do you agree to the following statements about definitions of digitisation strongly Digitisation is the process of converting information into a digital agree disagree (i.e. computer-readable) format. agree strongly disagree Digitisation is the process of converting economic processes from 0 0 0 0 Digitisation is the process of digital change in society and the digital transformation which is recognized as the digital revolution. 0 0 0 0 Digitisation the digital modification of instruments and tools. 0 0 Fostering Digitization and Industry 4.0 in vocational education 0 0 Digitisation means to compress data lossless or lossy. 0 0 0 0 Digitisation means optimisation of 0 Business processes using information technology. 0 0 0 Questionnaire for 0 0 0 0 Digl-VET "This project has been funded with support from the European Commission. This publication reflects the views only of the author, and the Commission cannot be held responsible for any use which may be marked the information contained therein." May 2019 UPB - Marc Beutner DigI-VET 2018-1-DE02-KA202-005145 Reference Number



Dial-VE1

Fostering Digitization and Industry 4.0 in vocational education

2018-1-DE02-KA202-005145

Desktop Research for Germany

Digl-VET

September 2019

UPB – Marc Beutner

DigI-VET

Chair Wirtschaftspädagogik II

2018-1-DE02-KA202-005145

Project Title

Reference Number



Project Title





IO2: THE DIGI-VET SMOOC

Emphasys

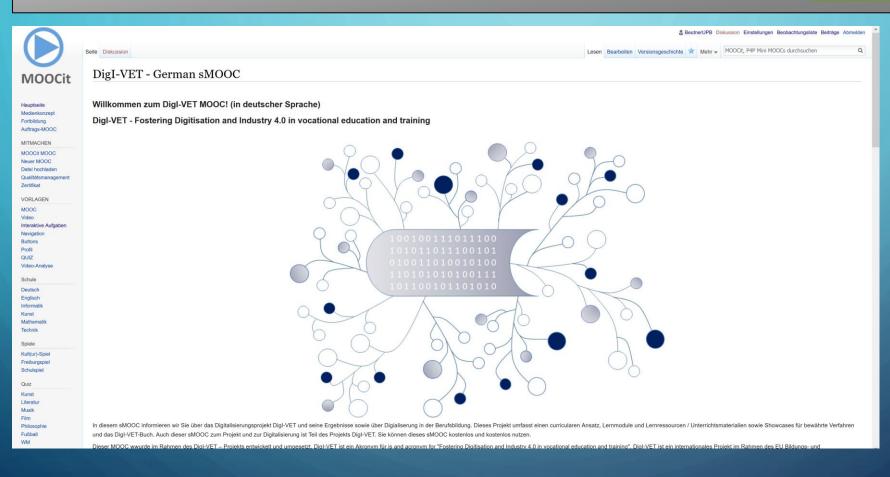
CENTRE

Department Wirtschaftspädagogik

BUSINESS AND HUMAN RESOURCE EDUCATION

Chair Wirtschaftspädagogik II

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Ongoing

https://moocit.de/ index.php?title=Digl-VET -_German_sMOOC

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IO3: THE DIGI-VET BOOK

DIGI-VET

Structure of the book –Version for discussion

DiGI-VET Fostering Digitisation and Industry 4.0 Education – Vocation - Industry - Future

Introduction/Foreword

A Digitisation and Industry 4.0 in Europe – A first glance			
1. What is Digitisation?	[IK]		
Industry 4.0 an introduction to the ideas and new possibilities	[UPB]		
B The DiGI-VET project			
 Importance of Digitisation for education and Industry – Form smart data an [ARVET/AOAA] 	d smart services		
DiGI-VET – Aims, structure and core ideas	[IK / UPB]		
C General Aspects of Digitisation at Companies			
Digital transformation in industry	[UPB]		
6. Opportunities and challenges of Digitisation and Industry 4.0 in companies	[EMPHASYS]		
D General Aspects of Digitisation at Schools			
Digitisation at School – Supporting tools for organisational issues	[IK]		
Digitisation in the Classroom - Learning Tools	[UPB]		
E The DiGI-VET Curriculum and Profiles			
The DiGI-VET Learning Outcome Matrix and the DigI-VET Curriculum –			
Integration into course structures	[IK / UPB]		
10. Digital Competence Profiles for VET	[ARVET / UPB]		
F Teaching and Learning Materials			
Learning materials on Digitisation and Industry 4.0 from Germany	[IK / UPB]		
Learning materials on Digitisation and Industry 4.0 from UK	[ARVET]		
Learning materials on Digitisation and Industry 4.0 from Cyprus	[EMPHASYS]		
Learning materials on Digitisation and Industry 4.0 from Romania	[AOAA]		
G The DiGI-VET Study on digitisation and Industry 4.0			
Evaluation Structure of the DiGI-VET-Study	[UPB]		
16. The DiGI-VET Study - Insights in the research results	[UPB]		
H The future of Digitisation			
17. Learning Analytics and Smart Services – Digital opportunities and risks	[IK]		
A general view on the future of Digitisation	[ARVET/AOAA]		
References			
Bibliography			
Appendixes			

ARVE

Ongoing









104: CURRICULUM AND DIDACTIC MATERIALS

Ongoing

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	19 - North A

DiGI-VET Fostering Digitisation and Industry 4.0 in vocational education and training 2018-1-DE02-KA202-005145 10 4 - Teaching and learning materials Germany, UPB

Digitisation?! What does it mean?

Digitisation is crucial in today's European life. However, what does digitisation mean? Read the following definition carefully and try to get an idea of similarities and differences and deal with the tasks on the next page.

What does Digitization mean?

"Digitization is the process of converting analog signals or information of any form into a digital format that can be understood by computer systems or electronic devices. The term is used when converting information, like text, images or voices and sounds, into binary code. Digitized information is easier to store, access and transmit, and digitization is used by Technopedia (2019): Digitization. On the internet: https://www.techopedia.com/definition/6846/digitization [03.09.2019]

Difference between Digitization, Digitalization and Digital Transformation

"Digital transformation: Taking advantage of digitalization to create completely new business concepts Digitalization: Making digitized information work for you Digitization: Transitioning from analog to digital" Imiger, Anna (2017): Difference between Digitization, Digitalization and Digital Transformation. On the internet: ninger, view (kolst) unidentie vervoen ogsteeron, ogsteeroon and ogste renormanon. In ne interver, http://www.coresystems.net/blog/difference-between-digitization-digitalization-and-digital-transformation [03.09.2019]

Digital Transformation

"There are two distinct aspects of digital transformation in the above outlined meaning; A digital transformation can either focus on technology, in which case we are talking about

process & systems transformation. Or, it can focus on the people within an organization, in which case we are talking about a Sedlacek, Jan (2018): What does digitization really mean? – A framework for practitioners. On the internet:

https://stryber.com/digitization-framework/ [03.09.2019]







	DIG-VET Foretring Digitisation and Industry 4.0 In vocasional inducation and painting 3031-3002 ACOLO 200345 IO 4 - Tracknig and Interning materials Generating, UPB	Co Assisted by Res Bearrans - Pergebanne of the European Usion
 Write down an own internet about it: Digitisation means 	Tasks: definition of Digitisation and do some i	research on the
Compare the three def similarities and differen imilarities	nitions provided on the first page and a ices in the table below:	write down
	differences	
ve ten different example	s of digitisation which you know or hear	rd about:
		_
		- 2

2. Compare

Give ten diff.



IO4: ONLINE OBSERVATORY OF DIGITISATION BEST PRACTICES

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BUSINESS AND HUMAN RESOURCE EDUCATION

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DISSEMINATION - BEISPIEL

DIGI-VET Fostering Digitisation and Industry 4.0 in vocational education and training Projektnummer: 2018-1-DE02-KA202-005145

Das Digl-VET Projekt

Digl-VET:

In den letzten Jahren wird Digitalisierung immer wichtiger. Dies geht Hand in Hand mit Trends zum mobilen Lernen. Das Erasmus+ - Projekt Digl-VET - Digl-VET "Fostering Digitisation and Industry 4.0 in vocational education and training - Förderun von Digitalisierung und Industrie 4.0 in der beruflichen Bildung" adressiert neue und innovative Wege des Lernens und Lehrens im Zeitalter von Digitalisierung und Industrie 4.o. Die fünf Projektpartner kommen aus vier europäischen Ländern: Deutschland (2 Partner), Großbritannien, Zypern und Rumänier Die deutschen Partner sind für die Koordination zuständig. Ingenious Knowledge GmbH konzentriert sich auf Struktur, Konzept, Technik, Buchgestaltung und Programmierung. Die Universität Paderborn, Lehrstuhl för Wirtschaftspädagogik II, ist verantwortlich für das Konzept, Texte und das sMOOC- und Curriculumdesign sowie für die Evaluation. Die anderen Partner arbeiten am Konzept, am sMOOC und den Texten für das Buch. Das Projekt begann am 1. September 2018 und endet am 31. August 2020.

chaffung von Bewusstsein für igitalisierung und Industrie 4.0 ntwicklung eines innovativen MOOCs für Lehrkräfte und Lerr ligi-VET Buchs

Die Kemaspekte von Digl-VET sind:

VET - Vocational Education and Training Berufsbildung

Zielsetzung des Digl-VET Projekts

Digl Digitalisierung + Industry 4.0

Die Partnerschaft schafft ein Bewusstsein für die Notwendigkeit, Digitalisierung und Industrie 4.0 in der beruflichen Bildung zu nutzen. Die Entwicklung eines Curriculums und von Lernmaterialien zur Digitalisierung ist ein zentraler Aspekt des Projekts und geht Hand in Hand mit einem innovativen sMOOC für Lehrer und Lernende in der Berufsbildung. Dieser Onlinekurs bietet inhaltlich wesentliche Aspekte zum Themenbereich. In Digl-VET wird auch das Digl-VET-Buch erstellt, um einem breiten Publikum aktuelle Entwicklungen und Herausforderungen in der Arbeitswelt nahezubringen. Der Einfluss von Digitalisierung auf die Berufsbildung und für Berufsbildner wird thematisiert. Ziel ist es, Digital Competence Profiles, sprich Kompetenzprofile zur Digitalisierung für die Berufsbildung, abzubliden. Um einen direkten Eindruck von Digitalisierung und Industrie 4.o zu vermitteln, bietet das Projekt eine Online-Best-Practice-Site mit Showcases, die Einblicke in Unternehmen bieten und darstellen, wie sie heute bereits Digitalisierung nutzen und was sie für die Zukunft erwarten. Diese Seite bietet Unterrichtsmaterialien und Beispiele mit Texten, Audios, Videos und Fotos und bringt Industrie 4.o direkt zu den Lernenden in den Klassenraum. Digl-VET ist ein Projekt im Rahmen des ERASMUS + -Programms als strategische Partnerschaft für die berufliche Bildung.

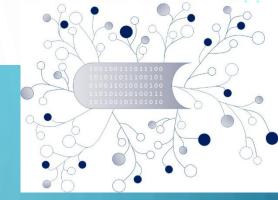




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